

I'm Not a Cat, I'm a Lawyer: A Solo RPG by Gwen C. Katz

Introduction

You are a humble talking cat who belongs to a barrister in medieval London. Unfortunately, your owner went on a drunken bender last night and is now passed out. Successfully impersonate him in court to save his job.

LIVES:

Choose a Strategy

Choose one of the following strategies:

DISGUISE

You assemble a mildly convincing costume out of a barrister's robe, a wig, and the neighbor's scarecrow. Hopefully the judge won't look too closely.

If you choose this option, you must attempt to roll LOW numbers. You win draws.

BLUFF

You tell the judge that you were cursed by a witch to appear like a cat for 24 hours. Or something. Don't worry, you'll be fine tomorrow.

If you choose this option, you must attempt to roll HIGH numbers. You win draws.

Argue Some Cases

Roll 1d6 to determine what each case is about:

1. A husband accused of infidelity (Difficulty 3)
2. Neighbors squabbling about the location of a property line (Difficulty 3)
3. A man who stole a sheep off the common (Difficulty 4)
4. A clerk who's been taking bribes (Difficulty 4)
5. A woman accused of witchcraft (Difficulty 5)
Oh no! The witch hunters will see right through your claim to be cursed! Lose a life if you chose Bluff!
6. A spy selling information to France (Difficulty 2)
Curses! He's an expert in impersonation! Lose a life if you chose Disguise!

For each case, you must make an opening argument, a cross-examination, and a closing argument. Roll a die to beat the case's Difficulty for each argument. If you fail, lose a life. Don't worry,

you've got nine. If you win all three arguments in one case, you win the case. Gain a life back!

CASE 1 **CASE 2** **CASE 3** **CASE 4**

Final Case

Wait, the court is hearing one unexpected final case! And it's...

...Oh dear. A dog has been accused of biting the mayor. Bugger.

For your opening argument, your cross-examination, and your closing argument, roll first to see what happens, which determines the difficulty:

1. You hiss at the dog! Lose a life and reroll!
2. You take the stern and silent approach.
3. You distract the judge with a visual aid.
4. You say "I object!"
5. You make a sapient point in Latin.
6. The dog starts barking uncontrollably! You win the argument without rolling Disguise or Bluff!

Then roll your Disguise or Bluff and attempt to beat that number.

Opening argument

Difficulty ____

Cross-examination

Difficulty ____

Closing argument

Difficulty ____

FAILURE

You lost all your lives! You are chased from the courtroom with a broom. Maybe cats weren't cut out to be lawyers.

SUCCESS

You made it to the end of the day with at least one life remaining. Your owner wakes up to find you calmly licking your butt as if nothing has happened. Tomorrow may be awkward for him...